BOUNDLESS GUIDE:

ANIMATED GROUND TRAFFIC

BOUNDLESS

QUICK INTRODUCTION:

Almost all our airports now feature animated ground traffic. This allows us to fill roads with realistic, local traffic… but also enables cool features like animated GSE equipment on the apron – as well as trains and boats in locations where these are prominent.

WHY IS IT GOOD?

We're really proud of the way we use the traffic features. It brings so much immersion to the airports. Seeing realistic vehicles travelling around creates the sense that the airport is 'alive' and not just a static piece of scenery.

HOW DO I INSTALL IT?

The great thing is, you only need to set up the plugin once. Then, it'll automatically load with every single scenery that has the inbuilt traffic.

The program we use to create the animated traffic is called Living Scenery Technology (LST).

LST has been created by the amazing X-Codr designs. He's a great developer and we would recommend taking a look at his work here.

Please click here for the link to download and install LST. There are instructions included on the website, but the short summary is as follows:

- *Download LST <version number>.zip (on the download tab)*
- *Unzip LST <version number>.zip*
- *Copy Living Scenery Technology into your plugins folder (<X-Plane Folder>/Resources/plugins)*

WHICH VERSION DO I NEED?

We always recommend using the latest version of LST which is available on the X-Codr website. However, as it's an external plugin, we cannot offer support or guarantee the integrity of all future versions.

In short, animated ground traffic is a great feature and relatively easy to enable in all Boundless airport by using the method above.

We hope this short guide has helped you.
The Boundless Team